

JUNIOR DEPUTY LITTLE LEAGUE MINOR (9 yr olds)
FALL 2025 SEASON
SEASON INFORMATION & LOCAL LEAGUE OPTIONS

1. Junior Deputy Little League's Minor fall 2025 season will have one division of play – Minor
2. JDLL's registration will determine the number of teams that are created.
3. For Fall 2025, the JDLL Commissioners take the rosters from Spring 2025 Rookie teams and do their best to keep those players together. Commissioners will then back fill teams with other groups of players and players new to the park to make rosters of no more than 14 players.
4. A regulation game consists of six innings. *See* Little League Baseball Rule 4.10(a).
5. JDLL adopts the Local League Option of 1 hour 45-minute games. Any inning which has started prior to the time limit expiring will be completed. However, no new inning will begin with less than 5 minutes remaining on the game clock. *See* Little League Baseball Rule 4.10(c)(2).
6. 5 runs per inning maximum. The team in the field has the option to “roll” the half inning and give the team at bat their 5 run per inning maximum. For example, the team at bat has scored four runs, has the bases loaded, and no outs have been recorded. The team in the field needs to make a pitching change. The team in the field has the option to bring in and warm up a new pitcher to complete the half inning or can choose to “roll” the half inning and give the team at bat its fifth run. The option to “roll” the half inning is available to speed the pace of play.
7. *See* Little League Rule 4.10(e) for run-rule situations.
8. A fall season game can end in a tie.
9. All players present for a game will be in the batting line-up. No team may have more than fourteen players in a line-up.
10. A game may not start or continue with less than eight players on each team. *See* Local League Options of Little League Baseball Rules 4.16(b) and 4.17. If at any point during a game, a team has fewer than eight players, the game will be declared a forfeit.
11. Teams will use a round robin batting order. Once a game has started the batting order may not change for that game. If at any point during the game a team has eight players in the batting

order, then an out will be called for the vacant spot in the lineup.

12. All players shall play at least half of the game defensively.
13. Free substitutions are allowed.
14. Managers are limited to one mound visit per pitcher per inning.
15. For the fall 2025 season, pitchers will be allowed to record six outs per game. However, no pitcher in a game will be allowed to start a new batter unless their pitch count is 35 or less. Pitch count rules will be strictly enforced. Managers and coaches are strongly encouraged to make pitching changes between innings to speed up the pace of play. If it is determined a player has pitched more than their daily maximum pitches the manager and or coaches will be sanctioned, up to and potentially including suspension, and will be reported to the Rules Committee.
16. Four outfielders are permitted in games, for a total of ten (10) defensive players in field at a time.
17. The home team is responsible for keeping score in real time on GameChanger. The visiting team has scoreboard duty.
18. Each team is to provide two Little League (LLB) baseballs for game play. They should be in good condition but do not have to be new.
19. For any situations or rules not covered in the JDLL Fall 2025 Season Information & Local League Options, please refer to the JDLL Spring 2025 Season Information & Local League Options.
20. For any situations or rules not covered in the JDLL Fall 2025 Season Information & Local League Options or the JDLL Spring 2025 Season Information & Local League Options, please refer to the Official Little League Baseball Rulebook.
21. There will be no agreed deviation from the JDLL Fall 2025 Season Information & Local League Options or the JDLL Spring 2025 Season Information & Local League Options. (e.g., no agreement between the coaches to not follow the Official Little League Baseball Rulebook or JDLL local rules).

(UPDATED: 9-3-2025)